

## How to Take Off and Land in a SportCruiser

On the runway, ready for takeoff:

- 1. Nose Wheel Strait on the Center Line
- 2. Full Power / Right Rudder
- 3. Back pressure at 50 KIAS
- 4. Relax Back Pressure when the nose wheel leaves the ground
- 5. Right Rudder
- 6. Pitch for 65 KIAS
- 7. Establish Visual Picture consistent with 65 KIAS
- 8. Verify that aircraft is tracking strait out from the runway check wind correction
- 9. Verify speed
- 10. Climb to 500 AGL
- 11. Turn 90 degrees to crosswind crab into the wind
- 12. Radio Call: Terrell Traffic; SportCruiser 613PS Left Crosswind; Runway 17; Touch and go Terrell traffic

(Substitute your Airport, Tail Number, Left/Right Traffic and Runway number where items are shown in green)

- 13. Verify speed/pitch and rudder coordination
- 14. Turn downwind; Aircraft should be approximately a wing lengths view from the runway
- 15. Radio Call: Terrell Traffic; 613PS Left Downwind; Runway 17; Touch and Go; Terrell Traffic
- 16. Verify ground track will keep the aircraft the appropriate distance from runway
- 17. Verify speed/pitch and rudder coordination
- 18. Lower the nose to level off at traffic pattern altitude (1000 AGL)
- 19. QUICKLY reduce power to 4200 RPM
- 20. Pitch up to maintain altitude
- 21. Verify altitude and distance from runway
- 22. Abeam numbers QUICKLY reduce power to 3000 RPM
- 23. HOLD NOSE UP and hold altitude until speed slows to 75 KIAS
- 24. Add flaps to 12 degrees while simultaneously reducing pitch to maintain 65 KIAS
- 25. Wait for 45 degrees from the end of the runway threshold; turn Left Base
- 26. Add flaps to 30 degrees WHILE TURNING

- 27. Roll out on appropriate heading consistent with wind to establish correct ground track perpendicular to the runway
- 28. Radio Call: Terrell traffic; 613PS Left Base; Runway 17; Touch and Go; Terrell Traffic
- 29. Pitch for 65 KIAS verify pitch visually and maintain until the flare
- 30. Turn to Final
- 31. Radio Call: Terrell traffic; 613PS Final; Runway 17; Touch and Go; Terrell Traffic
- 32. Find aiming point on runway and maintain visually at the same spot on your wind screen
- 33. Verify 65 KIAS and adjust power as necessary to maintain aiming point; Adjust pitch to maintain 65 KIAS
- 34. Add flaps to 30 degrees as necessary
- 35. Verify Speed 65 KIAS
- 36. Power to idle when the field is made
- 37. Verify aircraft is lined up on centerline use Aileron to correct
- 38. Level off approximately 6-10 feet above the runway
- 39. Start flare with light stick pressure and **continuously increase** as aircraft slows do not allow the aircraft to balloon up or sink quickly
- 40. Keep nose pointed directly down the runway use rudder to correct
- 41. Touch down
- 42. Maintain centerline with MINIMAL rudder input and NO BRAKING
- 43. Retract Flaps
- 44. Full Power add right rudder
- 45. Repeat from step one as necessary

These are the 45 easy steps to complete a touch and go

Keys to good landings:

- Start with a good, stabilized approach
- Be precise on your airspeeds

Pitch = Airspeed Bank = Move to Centerline

Power = Altitude Rudder = Align nose with centerline